

SIX FLAGS GREAT ADVENTURE NEW JERSEY: ALL THE RIDES, WHAT TO EAT, AND EVERYTHING YOU NEED TO KNOW



Hello from Jackson, New Jersey! This time we traded our usual Florida theme park trips for something a little closer to home — Six Flags Great Adventure. Between Kingda Ka towering over the parking lot and the smell of funnel cake in the air the second we walked in, we knew it was going to be a good day.

Six Flags Great Adventure is home to some of the tallest and fastest roller coasters in the world, plus a full lineup of family rides, restaurants, and even a drive-through safari right next door. Here's everything we rode, ate, and learned during our one-day visit, including a few tips we wish we'd known before we got there.

OUR DAY AT SIX FLAGS: THE RIDES WE DID

We started off easy with Houdini's Great Escape to warm up, then headed toward the big stuff — only to find out Kingda Ka, the tallest roller coaster in the world at 456 feet, was closed for the day. A cable had actually snapped about two weeks before our trip, so no 0-to-128-mph launch for us this time. Bad timing, but it happens! We still rode Zumanjaro: Drop of Doom right next to it, which uses the same tower for a straight vertical drop, so we at least got the view from the top.

Update: *Kingda Ka has since been retired and demolished for good. In its place, Six Flags is building Bakunawa — a new spinning launch coaster set to become the world's tallest and fastest of its kind, with a first-of-its-kind upside-down launch. It's expected to open in 2027, so if you're visiting before then, don't expect to see that tower anymore!*

After that adrenaline rush, we cooled down a bit on El Toro, a wooden coaster with some serious airtime, before grabbing a quick bite at Macho Nacho for some Mexican food to refuel.

From there, we hopped on the Skyride to skip the walk from the Frontier Adventures side over to Adventure Alley — honestly one of our favorite park hacks of the day. On that side we rode Skull Mountain, a dark indoor coaster that's a great one for younger riders who aren't ready for the big launches yet, and The Joker.

We took a longer food break around here, splitting between Johnny Rockets for classic American burgers and shakes and Jersey Devil BBQ for some smoked meat (more on both below). Fueled back up, we tackled Jersey Devil Coaster — a single-rail coaster that's one of the newer additions to the park — then Nitro and Batman back to back.

By dinner time we'd earned a sit-down break at Mama Flora's Cucina for Italian food, then slowed things way down with The Big Wheel (the park's giant Ferris wheel, a great spot for photos) and a round of bumper cars with the boys.

We closed out the night with a stop at Central BrewHaus and, of course, the Funnel Cake Factory — you can't leave Six Flags without one, and it did not disappoint. To end the day on a high note (literally), we finished with Superman: Ultimate Flight and the legendary Green Lantern before heading home.

WHERE TO EAT AT SIX FLAGS GREAT ADVENTURE

The food at Six Flags surprised us, honestly — there's a lot more variety than just the usual theme park burger-and-fries stands. **Macho Nacho** is a solid choice if you're craving Mexican food, and **Johnny Rockets** is exactly what you'd expect from the chain: classic American diner food, burgers, and milkshakes.

For something heartier, **Jersey Devil BBQ** was a great pick for smoked meats, and **Mama Flora's Cucina** was our favorite sit-down spot for Italian food when our feet needed a break from all the walking. **Central BrewHaus** rounds things out with more American comfort food. And whatever you do, save room for the **Funnel Cake Factory** — it's a Six Flags classic for a reason.

TIPS FOR VISITING SIX FLAGS GREAT ADVENTURE

Tip #1: Check height requirements before you go, especially if you're traveling with younger kids. El Toro and Nitro both have height minimums, and Bakunawa (the new coaster replacing Kingda Ka) will almost certainly have one too once it opens, so it helps to know ahead of time who can ride what.

Tip #2: Use the Skyride to get between the Frontier Adventures and Adventure Alley sections of the park. It saves a genuinely long walk and gives you a nice view of the park while you're at it.

Tip #3: Pack water and snacks if you can. It's a big park, it gets hot, and having something to snack on between rides helps keep everyone's energy up without spending a fortune at every stand you pass.

Tip #4: If lines are a dealbreaker for you, look into a Flash Pass for the day. The big coasters like El Toro and Nitro can have long waits, especially on weekends and in the summer.

Tip #4.5: Check the park's ride status online before you go. Big attractions can close for maintenance, refurbishment, or (like in our case) get retired for good, so it's worth a quick look the morning of your trip so you're not caught off guard. Speaking of which — keep an eye out for Bakunawa, the new record-breaking spinning coaster going up where Kingda Ka used to be, expected to open in 2027.

Tip #5: Wear comfortable shoes. Between the walking and the standing in line, your feet will thank you by the end of the day.

And there you have it — everything we rode, ate, and learned during our one-day visit to Six Flags Great Adventure in New Jersey. We didn't manage to hit every single ride in the park, but between the coasters, the food, and the Funnel Cake Factory, we'd call it a very successful family day out.

If you're planning your own trip, we hope this gives you a good starting point for your itinerary. Don't forget to subscribe to our channel for more content!